

```

<Project xmlns="http://schemas.microsoft.com/developer/msbuild/2003">
  <PropertyGroup>
    <ProjectGuid>{F18BA057-C7D2-4898-B38B-5FE4F897FA2E}</ProjectGuid>
    <ProjectVersion>19.5</ProjectVersion>
    <FrameworkType>VCL</FrameworkType>
    <Base>True</Base>
    <Config Condition="'$(Config)'=='>Release</Config>
    <Platform Condition="'$(Platform)'=='>Win32</Platform>
    <TargetedPlatforms>1</TargetedPlatforms>
    <AppType>Application</AppType>
    <MainSource>swlcrBatchMaker.dpr</MainSource>
  </PropertyGroup>
  <PropertyGroup Condition="'$(Config)'=='Base' or '$(Base)'!='>
    <Base>true</Base>
  </PropertyGroup>
  <PropertyGroup Condition="('$(Platform)'=='Win32' and '$(Base)'=='true') or
'$(Base_Win32)'!='>
    <Base_Win32>true</Base_Win32>
    <CfgParent>Base</CfgParent>
    <Base>true</Base>
  </PropertyGroup>
  <PropertyGroup Condition="('$(Platform)'=='Win64' and '$(Base)'=='true') or
'$(Base_Win64)'!='>
    <Base_Win64>true</Base_Win64>
    <CfgParent>Base</CfgParent>
    <Base>true</Base>
  </PropertyGroup>
  <PropertyGroup Condition="'$(Config)'=='Debug' or '$(Cfg_1)'!='>
    <Cfg_1>true</Cfg_1>
    <CfgParent>Base</CfgParent>
    <Base>true</Base>
  </PropertyGroup>
  <PropertyGroup Condition="('$(Platform)'=='Win32' and '$(Cfg_1)'=='true') or
'$(Cfg_1_Win32)'!='>
    <Cfg_1_Win32>true</Cfg_1_Win32>
    <CfgParent>Cfg_1</CfgParent>
    <Cfg_1>true</Cfg_1>
    <Base>true</Base>
  </PropertyGroup>
  <PropertyGroup Condition="'$(Config)'=='Release' or '$(Cfg_2)'!='>
    <Cfg_2>true</Cfg_2>
    <CfgParent>Base</CfgParent>
    <Base>true</Base>
  </PropertyGroup>
  <PropertyGroup Condition="('$(Platform)'=='Win32' and '$(Cfg_2)'=='true') or
'$(Cfg_2_Win32)'!='>
    <Cfg_2_Win32>true</Cfg_2_Win32>
    <CfgParent>Cfg_2</CfgParent>
    <Cfg_2>true</Cfg_2>
    <Base>true</Base>

```

</PropertyGroup>

<PropertyGroup Condition="'\$(Base)'!=''>

<DCC\_DcuOutput>.\\$(Platform)\\$(Config)</DCC\_DcuOutput>

<DCC\_ExeOutput>K:\SafewaterLCRI\</DCC\_ExeOutput>

<DCC\_E>>false</DCC\_E>

<DCC\_N>>false</DCC\_N>

<DCC\_S>>false</DCC\_S>

<DCC\_F>>false</DCC\_F>

<DCC\_K>>false</DCC\_K>

<DCC\_Namespace>System;Xml;Data;Datanap;Web;Soap;Vcl;Vcl.Imaging;Vcl.Touch;Vcl.Samples;Vcl.Shell;\$(DCC\_Namespace)</DCC\_Namespace>

<Icon\_MainIcon>\$(BDS)\bin\delphi\_PROJECTICON.ico</Icon\_MainIcon>

<UWP\_DelphiLogo44>\$(BDS)\bin\Artwork\Windows\UWP\delphi\_UwpDefault\_44.png</UWP\_DelphiLogo44>

<UWP\_DelphiLogo150>\$(BDS)\bin\Artwork\Windows\UWP\delphi\_UwpDefault\_150.png</UWP\_DelphiLogo150>

<SanitizedProjectName>swlcrBatchMaker</SanitizedProjectName>

<VerInfo\_Locale>1033</VerInfo\_Locale>

<VerInfo\_Keys>CompanyName=;FileDescription=\$(MSBuildProjectName);FileVersion=1.0.0.0;InternalName=;LegalCopyright=;LegalTrademarks=;OriginalFilename=;ProgramID=com.embarcadero.\$(MSBuildProjectName);ProductName=\$(MSBuildProjectName);ProductVersion=1.0.0.0;Comments=</VerInfo\_Keys>

<DCC\_UnitSearchPath>J:\SafewaterLCR\codeLCRR;\$(DCC\_UnitSearchPath)</DCC\_UnitSearchPath>

</PropertyGroup>

<PropertyGroup Condition="'\$(Base\_Win32)'!=''>

<DCC\_UsePackage>vclwinx;DataSnapServer;FlexCel\_Report;fmx;emshosting;vclie;DbxCommonDriver;bindengine;IndyIPCommon;VCLRESTComponents;DBXMSSQLDriver;FireDACCommonODBC;emscclient;FireDACCommonDriver;FMX\_FlexCel\_Components;appanalytics;IndyProtocols;vclx;IndyIPClient;dbxcds;vclledge;bindcompvclwinx;emsedg;bindcompfmx;FlexCel\_Pdf;DBXFirebirdDriver;madBasic\_;SKIA\_FlexCel\_Core;inetdb;FireDACSqliteDriver;DbxClientDriver;FireDACASADriver;soapmidas;vclactnband;fmxFireDAC;dbexpress;FireDACInfxDriver;DBXMySQLDriver;VclSmp;inet;DataSnapCommon;vcltouch;fmxase;DBXOdbcDriver;FMX\_FlexCel\_Core;dbrtl;FireDACDBXDriver;FireDACOracleDriver;CodeSiteExpressPkg;fmxdae;FlexCel\_XlsAdapter;FireDACMSAccDriver;VCL\_FlexCel\_Core;CustomIPTransport;FireDACMSSQLDriver;DataSnapIndy10ServerTransport;DataSnapConnectors;vcldsnapp;DBXInterBaseDriver;madExcept\_;FireDACMongoDBDriver;IndySystem;FireDACTDataDriver;vclldb;FlexCel\_Core;vclFireDAC;madDisAsm\_;bindcomp;FireDACCommon;DataSnapServerMidas;FireDACODBCDriver;emsserverresource;FlexCel\_Render;IndyCore;RESTBackendComponents;bindcompdbx;rtl;FireDACMySQLDriver;FireDACADSDriver;VCL\_FlexCel\_Components;RESTComponents;DBXSqliteDriver;vcl;IndyIPServer;dsnapxml;dsnapcon;DataSnapClient;DataSnapProviderClient;adortl;DBXSybaseASEDriver;DBXDb2Driver;vclimg;DataSnapFireDAC;emscclientfiredac;FireDACPgDriver;FireDAC;FireDACSDDriver;inetdbxpress;xmlrtl;tethering;bindcompvcl;dsnapp;CloudService;DBXSybaseASADriver;DBXOracleDriver;FireDACDb2Driver;DBXInformixDriver;fmxobj;bindcompvclsm;DataSnapNati

```
veClient;DatasnapConnectorsFreePascal;soaprtl;soapserver;FireDACIBDriver;$(DCC_UsePackage)/DCC_UsePackage>
```

```
<DCC_Namespace>Winapi;System.Win;Data.Win;Datasnap.Win;Web.Win;Soap.Win;Xml.Win;Bde;$(DCC_Namespace)</DCC_Namespace>
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```
<BT_BuildType>Debug</BT_BuildType>
```

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<VerInfo_Keys>CompanyName=;FileDescription=$(MSBuildProjectName);FileVersion=1.0.0.0;InternalName=;LegalCopyright=;LegalTrademarks=;OriginalFilename=;ProgramID=com.embarcadero.$(MSBuildProjectName);ProductName=$(MSBuildProjectName);ProductVersion=1.0.0.0;Comments=</VerInfo_Keys>
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```
<VerInfo_Locale>1033</VerInfo_Locale>
```

```
<Manifest_File>$(BDS)\bin\default_app.manifest</Manifest_File>
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```
<PropertyGroup Condition="'$(Base_Win64)'!=''>
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<DCC_UsePackage>vclwinx;DataSnapServer;FlexCel_Report;fmx;emshosting;vclie;DbxCommonDriver;bindengine;IndyIPCommon;VCLRESTComponents;DBXMSSQLDriver;FireDACCommonODBC;emscclient;FireDACCommonDriver;FMX_FlexCel_Components;appanalytics;IndyProtocols;vclx;IndyIPClient;dbxcds;vcledge;bindcompvclwinx;emsedge;bindcompfmx;FlexCel_Pdf;DBXFirebirdDriver;inetdb;FireDACSqliteDriver;DbxClientDriver;FireDACASADriver;soapmidas;vclactnband;fmxFireDAC;dbxexpress;FireDACInfxDriver;DBXMySQLDriver;VclSmp;inet;DataSnapCommon;vcltouch;fmxase;DBXOdbcDriver;FMX_FlexCel_Core;dbrtl;FireDACDBXDriver;FireDACOracleDriver;fmxdae;FlexCel_XlsAdapter;FireDACMSAccDriver;VCL_FlexCel_Core;CustomIPTransport;FireDACMSSQLDriver;DataSnapIndy10ServerTransport;DataSnapConnectors;vcldsnap;DBXInterBaseDriver;FireDACMongoDBDriver;IndySystem;FireDACTDataDriver;vcldb;FlexCel_Core;vclFireDAC;bindcomp;FireDACCommon;DataSnapServerMidas;FireDACODBCDriver;emsserverresource;FlexCel_Render;IndyCore;RESTBackendComponents;bindcompdbx;rtl;FireDACMySQLDriver;FireDACADSDriver;VCL_FlexCel_Components;RESTComponents;DBXSqliteDriver;vcl;IndyIPServer;dsnxml;dsncon;DataSnapClient;DataSnapProviderClient;adortl;DBXSybaseASEDriver;DBXDb2Driver;vcling;DataSnapFireDAC;emscclientfiredac;FireDACPgDriver;FireDAC;FireDACDSDriver;inetdbxpress;xmlrtl;tethering;bindcompvcl;dsnapi;CloudService;DBXSybaseASADriver;DBXOracleDriver;FireDACDb2Driver;DBXInformixDriver;fmxobj;bindcompvclsmp;DataSnapNativeClient;DatasnapConnectorsFreePascal;soaprtl;soapserver;FireDACIBDriver;$(DCC_UsePackage)</DCC_UsePackage>
```

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</PropertyGroup>
```

```
<PropertyGroup Condition="'$(Cfg_1)'!=''>
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<DCC_GenerateStackFrames>true</DCC_GenerateStackFrames>
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<DCC_DebugInfoInExe>true</DCC_DebugInfoInExe>
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```
<DCC_RemoteDebug>true</DCC_RemoteDebug>
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<DCC_IntegerOverflowCheck>true</DCC_IntegerOverflowCheck>
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```
<DCC_RangeChecking>true</DCC_RangeChecking>
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```
</PropertyGroup>
```

```
<PropertyGroup Condition="'$(Cfg_1_Win32)'!=''>
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<DCC_RemoteDebug>>false</DCC_RemoteDebug>
```

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<AppDPIAwarenessMode>PerMonitorV2</AppDPIAwarenessMode>
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    <VerInfo_IncludeVerInfo>true</VerInfo_IncludeVerInfo>
    <VerInfo_Locale>1033</VerInfo_Locale>
</PropertyGroup>
<PropertyGroup Condition="'$(Cfg_2)'!=''>
    <DCC_LocalDebugSymbols>>false</DCC_LocalDebugSymbols>
    <DCC_Define>RELEASE;$(DCC_Define)</DCC_Define>
    <DCC_SymbolReferenceInfo>0</DCC_SymbolReferenceInfo>
    <DCC_DebugInformation>0</DCC_DebugInformation>
</PropertyGroup>
<PropertyGroup Condition="'$(Cfg_2_Win32)'!=''>
    <AppDPIAwarenessMode>PerMonitorV2</AppDPIAwarenessMode>
</PropertyGroup>
<ItemGroup>
    <DelphiCompile Include="$(MainSource)">
        <MainSource>MainSource</MainSource>
    </DelphiCompile>
    <DCCReference Include="fmrMainBatchMaker.pas">
        <Form>Form1</Form>
        <FormType>dfm</FormType>
    </DCCReference>
    <DCCReference Include="..\codeLCRR\LCRConfig.pas"/>
    <BuildConfiguration Include="Base">
        <Key>Base</Key>
    </BuildConfiguration>
    <BuildConfiguration Include="Debug">
        <Key>Cfg_1</Key>
        <CfgParent>Base</CfgParent>
    </BuildConfiguration>
    <BuildConfiguration Include="Release">
        <Key>Cfg_2</Key>
        <CfgParent>Base</CfgParent>
    </BuildConfiguration>
</ItemGroup>
<ProjectExtensions>
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    <Borland.ProjectType>Application</Borland.ProjectType>
    <BorlandProject>
        <Delphi.Personality>
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                <Source Name="MainSource">swlcrBatchMaker.dpr</Source>
            </Source>
            <Excluded_Packages>
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Office 2000 Sample Automation Server Wrapper Components</Excluded_Packages>
                <Excluded_Packages Name="$(BDSBIN)\dclofficexp280.bpl">Microsoft
Office XP Sample Automation Server Wrapper Components</Excluded_Packages>
            </Excluded_Packages>
        </Delphi.Personality>
        <Deployment Version="4">
            <DeployFile LocalName="K:\SafewaterLCRI\swlcrBatchMaker.exe"

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```

Configuration="Debug" Class="ProjectOutput">
  <Platform Name="Win32">
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    <Overwrite>true</Overwrite>
  </Platform>
</DeployFile>
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  </Platform>
  <Platform Name="OSX32">
    <RemoteDir>Contents\MacOS</RemoteDir>
    <Operation>1</Operation>
  </Platform>
  <Platform Name="Win32">
    <Operation>0</Operation>
  </Platform>
</DeployClass>
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  <Platform Name="Android">
    <RemoteDir>classes</RemoteDir>
    <Operation>64</Operation>
  </Platform>
  <Platform Name="Android64">
    <RemoteDir>classes</RemoteDir>
    <Operation>64</Operation>
  </Platform>
</DeployClass>
<DeployClass Name="AndroidFileProvider">
  <Platform Name="Android">
    <RemoteDir>res\xml</RemoteDir>
    <Operation>1</Operation>
  </Platform>
  <Platform Name="Android64">
    <RemoteDir>res\xml</RemoteDir>
    <Operation>1</Operation>
  </Platform>
</DeployClass>
<DeployClass Name="AndroidGDBServer">
  <Platform Name="Android">
    <RemoteDir>library\lib\armeabi-v7a</RemoteDir>
    <Operation>1</Operation>
  </Platform>
</DeployClass>
<DeployClass Name="AndroidLibnativeArmeabiFile">
  <Platform Name="Android">
    <RemoteDir>library\lib\armeabi</RemoteDir>
    <Operation>1</Operation>
  </Platform>
  <Platform Name="Android64">

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```

        <RemoteDir>library\lib\armeabi</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="AndroidLibnativeArmeabiv7aFile">
    <Platform Name="Android64">
        <RemoteDir>library\lib\armeabi-v7a</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="AndroidLibnativeMipsFile">
    <Platform Name="Android">
        <RemoteDir>library\lib\mips</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="Android64">
        <RemoteDir>library\lib\mips</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="AndroidServiceOutput">
    <Platform Name="Android">
        <RemoteDir>library\lib\armeabi-v7a</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="Android64">
        <RemoteDir>library\lib\arm64-v8a</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="AndroidServiceOutput_Android32">
    <Platform Name="Android64">
        <RemoteDir>library\lib\armeabi-v7a</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="AndroidSplashImageDef">
    <Platform Name="Android">
        <RemoteDir>res\drawable</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="Android64">
        <RemoteDir>res\drawable</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="AndroidSplashStyles">
    <Platform Name="Android">
        <RemoteDir>res\values</RemoteDir>
        <Operation>1</Operation>
    </Platform>

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        </Platform>
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            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="AndroidSplashStylesV21">
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            <RemoteDir>res\values-v21</RemoteDir>
            <Operation>1</Operation>
        </Platform>
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            <RemoteDir>res\values-v21</RemoteDir>
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        </Platform>
    </DeployClass>
    <DeployClass Name="Android_Colors">
        <Platform Name="Android">
            <RemoteDir>res\values</RemoteDir>
            <Operation>1</Operation>
        </Platform>
        <Platform Name="Android64">
            <RemoteDir>res\values</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_DefaultAppIcon">
        <Platform Name="Android">
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            <Operation>1</Operation>
        </Platform>
        <Platform Name="Android64">
            <RemoteDir>res\drawable</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_LauncherIcon144">
        <Platform Name="Android">
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            <Operation>1</Operation>
        </Platform>
        <Platform Name="Android64">
            <RemoteDir>res\drawable-xxhdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_LauncherIcon192">
        <Platform Name="Android">
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            <Operation>1</Operation>

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            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_LauncherIcon36">
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            <Operation>1</Operation>
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        <Platform Name="Android64">
            <RemoteDir>res\drawable-ldpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_LauncherIcon48">
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            <Operation>1</Operation>
        </Platform>
        <Platform Name="Android64">
            <RemoteDir>res\drawable-mdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_LauncherIcon72">
        <Platform Name="Android">
            <RemoteDir>res\drawable-hdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
        <Platform Name="Android64">
            <RemoteDir>res\drawable-hdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_LauncherIcon96">
        <Platform Name="Android">
            <RemoteDir>res\drawable-xhdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
        <Platform Name="Android64">
            <RemoteDir>res\drawable-xhdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_NotificationIcon24">
        <Platform Name="Android">
            <RemoteDir>res\drawable-mdpi</RemoteDir>
            <Operation>1</Operation>

```



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        </Platform>
        <Platform Name="Android64">
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            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_NotificationIcon36">
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        <Platform Name="Android64">
            <RemoteDir>res\drawable-hdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_NotificationIcon48">
        <Platform Name="Android">
            <RemoteDir>res\drawable-xhdpi</RemoteDir>
            <Operation>1</Operation>
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        <Platform Name="Android64">
            <RemoteDir>res\drawable-xhdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_NotificationIcon72">
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            <RemoteDir>res\drawable-xxhdpi</RemoteDir>
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        </Platform>
        <Platform Name="Android64">
            <RemoteDir>res\drawable-xxhdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_NotificationIcon96">
        <Platform Name="Android">
            <RemoteDir>res\drawable-xxxhdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
        <Platform Name="Android64">
            <RemoteDir>res\drawable-xxxhdpi</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="Android_SplashImage426">
        <Platform Name="Android">
            <RemoteDir>res\drawable-small</RemoteDir>
            <Operation>1</Operation>

```

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    </Platform>
    <Platform Name="Android64">
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        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="Android_SplashImage470">
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        <Operation>1</Operation>
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    <Platform Name="Android64">
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    </Platform>
</DeployClass>
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    <Platform Name="Android64">
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    </Platform>
</DeployClass>
<DeployClass Name="Android_Strings">
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    </Platform>
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        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="DebugSymbols">
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    </Platform>

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    <Platform Name="OSX32">
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    </Platform>
    <Platform Name="Win32">
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    </Platform>
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    </Platform>
    <Platform Name="Win32">
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    </Platform>
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    </Platform>
    <Platform Name="iOSSimARM64">
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    </Platform>
    <Platform Name="OSX32">
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      <Operation>1</Operation>
      <Extensions>.dylib</Extensions>
    </Platform>
    <Platform Name="OSX64">
      <RemoteDir>Contents\MacOS</RemoteDir>
      <Operation>1</Operation>
      <Extensions>.dylib</Extensions>

```

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</Platform>
<Platform Name="OSXARM64">
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  <Extensions>.dylib</Extensions>
</Platform>
<Platform Name="Win32">
  <Operation>0</Operation>
  <Extensions>.dll;.bpl</Extensions>
</Platform>
</DeployClass>
<DeployClass Required="true" Name="DependencyPackage">
  <Platform Name="iOSDevice32">
    <Operation>1</Operation>
    <Extensions>.dylib</Extensions>
  </Platform>
  <Platform Name="iOSDevice64">
    <Operation>1</Operation>
    <Extensions>.dylib</Extensions>
  </Platform>
  <Platform Name="iOSSimARM64">
    <Operation>1</Operation>
    <Extensions>.dylib</Extensions>
  </Platform>
  <Platform Name="OSX32">
    <RemoteDir>Contents\MacOS</RemoteDir>
    <Operation>1</Operation>
    <Extensions>.dylib</Extensions>
  </Platform>
  <Platform Name="OSX64">
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    <Operation>1</Operation>
    <Extensions>.dylib</Extensions>
  </Platform>
  <Platform Name="OSXARM64">
    <RemoteDir>Contents\MacOS</RemoteDir>
    <Operation>1</Operation>
    <Extensions>.dylib</Extensions>
  </Platform>
  <Platform Name="Win32">
    <Operation>0</Operation>
    <Extensions>.bpl</Extensions>
  </Platform>
</DeployClass>
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  <Platform Name="Android">
    <Operation>0</Operation>
  </Platform>
  <Platform Name="Android64">
    <Operation>0</Operation>
  </Platform>

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```

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        <Platform Name="iOSDevice32">
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        </Platform>
        <Platform Name="iOSDevice64">
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        </Platform>
        <Platform Name="iOSSimARM64">
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        </Platform>
        <Platform Name="OSX32">
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            <Operation>0</Operation>
        </Platform>
        <Platform Name="OSX64">
            <RemoteDir>Contents\Resources\StartUp</RemoteDir>
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        </Platform>
        <Platform Name="OSXARM64">
            <RemoteDir>Contents\Resources\StartUp</RemoteDir>
            <Operation>0</Operation>
        </Platform>
        <Platform Name="Win32">
            <Operation>0</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="ProjectAndroidManifest">
        <Platform Name="Android">
            <Operation>1</Operation>
        </Platform>
        <Platform Name="Android64">
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="ProjectOSXDebug">
        <Platform Name="OSX64">

<RemoteDir>..\$(PROJECTNAME).app.dSYM\Contents\Resources\DWARF</RemoteDir>
            <Operation>1</Operation>
        </Platform>
        <Platform Name="OSXARM64">

<RemoteDir>..\$(PROJECTNAME).app.dSYM\Contents\Resources\DWARF</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="ProjectOSXEntitlements">
        <Platform Name="OSX32">
            <RemoteDir>..\$(PROJECTNAME).app.dSYM\Contents\Resources\DWARF</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>

```

```

    </Platform>
    <Platform Name="OSX64">
        <RemoteDir>..\</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="OSXARM64">
        <RemoteDir>..\</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="ProjectOSXInfoPList">
    <Platform Name="OSX32">
        <RemoteDir>Contents</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="OSX64">
        <RemoteDir>Contents</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="OSXARM64">
        <RemoteDir>Contents</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="ProjectOSXResource">
    <Platform Name="OSX32">
        <RemoteDir>Contents\Resources</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="OSX64">
        <RemoteDir>Contents\Resources</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="OSXARM64">
        <RemoteDir>Contents\Resources</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Required="true" Name="ProjectOutput">
    <Platform Name="Android">
        <RemoteDir>library\lib\armeabi-v7a</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="Android64">
        <RemoteDir>library\lib\arm64-v8a</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSDevice32">
        <Operation>1</Operation>
    </Platform>

```

```

    <Platform Name="iOSDevice64">
      <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSSimARM64">
      <Operation>1</Operation>
    </Platform>
    <Platform Name="Linux64">
      <Operation>1</Operation>
    </Platform>
    <Platform Name="OSX32">
      <RemoteDir>Contents\MacOS</RemoteDir>
      <Operation>1</Operation>
    </Platform>
    <Platform Name="OSX64">
      <RemoteDir>Contents\MacOS</RemoteDir>
      <Operation>1</Operation>
    </Platform>
    <Platform Name="OSXARM64">
      <RemoteDir>Contents\MacOS</RemoteDir>
      <Operation>1</Operation>
    </Platform>
    <Platform Name="Win32">
      <Operation>0</Operation>
    </Platform>
  </DeployClass>
  <DeployClass Name="ProjectOutput_Android32">
    <Platform Name="Android64">
      <RemoteDir>library\lib\armeabi-v7a</RemoteDir>
      <Operation>1</Operation>
    </Platform>
  </DeployClass>
  <DeployClass Name="ProjectUWPManifest">
    <Platform Name="Win32">
      <Operation>1</Operation>
    </Platform>
    <Platform Name="Win64">
      <Operation>1</Operation>
    </Platform>
  </DeployClass>
  <DeployClass Name="ProjectiOSDeviceDebug">
    <Platform Name="iOSDevice32">

<RemoteDir>..\$(PROJECTNAME).app.dSYM\Contents\Resources\DWARF</RemoteDir>
      <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).app.dSYM\Contents\Resources\DWARF</RemoteDir>
      <Operation>1</Operation>
    </Platform>

```

```

        <Platform Name="iOSSimARM64">
<RemoteDir>..\$(PROJECTNAME).app.dSYM\Contents\Resources\DWARF</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="ProjectiOSEntitlements">
    <Platform Name="iOSDevice32">
        <RemoteDir>..\</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSDevice64">
        <RemoteDir>..\</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSSimARM64">
        <RemoteDir>..\</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="ProjectiOSInfoPList">
    <Platform Name="iOSDevice32">
        <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSDevice64">
        <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSSimARM64">
        <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="ProjectiOSLaunchScreen">
    <Platform Name="iOSDevice64">
        <RemoteDir>..\$(PROJECTNAME).launchscreen</RemoteDir>
        <Operation>64</Operation>
    </Platform>
    <Platform Name="iOSSimARM64">
        <RemoteDir>..\$(PROJECTNAME).launchscreen</RemoteDir>
        <Operation>64</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="ProjectiOSResource">
    <Platform Name="iOSDevice32">
        <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSDevice64">
        <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSSimARM64">
        <Operation>1</Operation>
    </Platform>

```



```

        </Platform>
    </DeployClass>
    <DeployClass Name="UWP_DelphiLogo150">
        <Platform Name="Win32">
            <RemoteDir>Assets</RemoteDir>
            <Operation>1</Operation>
        </Platform>
        <Platform Name="Win64">
            <RemoteDir>Assets</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="UWP_DelphiLogo44">
        <Platform Name="Win32">
            <RemoteDir>Assets</RemoteDir>
            <Operation>1</Operation>
        </Platform>
        <Platform Name="Win64">
            <RemoteDir>Assets</RemoteDir>
            <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="iOS_AppStore1024">
        <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
        </Platform>
        <Platform Name="iOSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="iPad_AppIcon152">
        <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
        </Platform>
        <Platform Name="iOSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
        </Platform>
    </DeployClass>
    <DeployClass Name="iPad_AppIcon167">
        <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>

```

```

        <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="iPad_Launch2x">
    <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>
ir>
    <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>
ir>
    <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="iPad_LaunchDark2x">
    <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>
ir>
    <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>
ir>
    <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="iPad_Notification40">
    <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
    </Platform>
    <Platform Name="iOSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
    </Platform>
</DeployClass>
<DeployClass Name="iPad_Setting58">
    <Platform Name="iOSDevice64">

```

```
<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
  </Platform>
  <Platform Name="iOSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
  </Platform>
</DeployClass>
<DeployClass Name="iPad_SpotLight80">
  <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
  </Platform>
  <Platform Name="iOSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
  </Platform>
</DeployClass>
<DeployClass Name="iPhone_AppIcon120">
  <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
  </Platform>
  <Platform Name="iOSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
  </Platform>
</DeployClass>
<DeployClass Name="iPhone_AppIcon180">
  <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
  </Platform>
  <Platform Name="iOSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
    <Operation>1</Operation>
  </Platform>
</DeployClass>
<DeployClass Name="iPhone_Launch2x">
  <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>
```

ir>

```
    <Operation>1</Operation>
  </Platform>
  <Platform Name="iOSSimARM64">
```

<RemoteDir>..\\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>

```
    <Operation>1</Operation>
  </Platform>
</DeployClass>
<DeployClass Name="iPhone_Launch3x">
  <Platform Name="iOSDevice64">
```

<RemoteDir>..\\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>

```
    <Operation>1</Operation>
  </Platform>
  <Platform Name="iOSSimARM64">
```

<RemoteDir>..\\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>

```
    <Operation>1</Operation>
  </Platform>
</DeployClass>
<DeployClass Name="iPhone_LaunchDark2x">
  <Platform Name="iOSDevice64">
```

<RemoteDir>..\\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>

```
    <Operation>1</Operation>
  </Platform>
  <Platform Name="iOSSimARM64">
```

<RemoteDir>..\\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>

```
    <Operation>1</Operation>
  </Platform>
</DeployClass>
<DeployClass Name="iPhone_LaunchDark3x">
  <Platform Name="iOSDevice64">
```

<RemoteDir>..\\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>

```
    <Operation>1</Operation>
  </Platform>
  <Platform Name="iOSSimARM64">
```

<RemoteDir>..\\$(PROJECTNAME).launchscreen\Assets\LaunchScreenImage.imageset</RemoteDir>

```
    <Operation>1</Operation>
```

```

        </Platform>
    </DeployClass>
    <DeployClass Name="iPhone_Notification40">
        <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="ioSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
    <DeployClass Name="iPhone_Notification60">
        <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="ioSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
    <DeployClass Name="iPhone_Setting58">
        <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="ioSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>
    <DeployClass Name="iPhone_Setting87">
        <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
    </Platform>
    <Platform Name="ioSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
        <Operation>1</Operation>
    </Platform>
</DeployClass>

```

```

        <DeployClass Name="iPhone_Spotlight120">
            <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
                <Operation>1</Operation>
            </Platform>
            <Platform Name="ioSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
                <Operation>1</Operation>
            </Platform>
        </DeployClass>
        <DeployClass Name="iPhone_Spotlight80">
            <Platform Name="iOSDevice64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
                <Operation>1</Operation>
            </Platform>
            <Platform Name="ioSSimARM64">

<RemoteDir>..\$(PROJECTNAME).launchscreen\Assets\AppIcon.appiconset</RemoteDir>
                <Operation>1</Operation>
            </Platform>
        </DeployClass>
        <ProjectRoot Platform="Android" Name="$(PROJECTNAME)"/>
        <ProjectRoot Platform="Android64" Name="$(PROJECTNAME)"/>
        <ProjectRoot Platform="iOSDevice32" Name="$(PROJECTNAME).app"/>
        <ProjectRoot Platform="iOSDevice64" Name="$(PROJECTNAME).app"/>
        <ProjectRoot Platform="ioSSimARM64" Name="$(PROJECTNAME).app"/>
        <ProjectRoot Platform="Linux64" Name="$(PROJECTNAME)"/>
        <ProjectRoot Platform="OSX32" Name="$(PROJECTNAME).app"/>
        <ProjectRoot Platform="OSX64" Name="$(PROJECTNAME).app"/>
        <ProjectRoot Platform="OSXARM64" Name="$(PROJECTNAME).app"/>
        <ProjectRoot Platform="Win32" Name="$(PROJECTNAME)"/>
        <ProjectRoot Platform="Win64" Name="$(PROJECTNAME)"/>
    </Deployment>
    <Platforms>
        <Platform value="Win32">True</Platform>
        <Platform value="Win64">False</Platform>
    </Platforms>
</BorlandProject>
    <ProjectFileVersion>12</ProjectFileVersion>
</ProjectExtensions>
    <Import Project="$(BDS)\Bin\CodeGear.Delphi.Targets"
Condition="Exists('$(BDS)\Bin\CodeGear.Delphi.Targets')"/>
    <Import
Project="$(APPDATA)\Embarcadero\$(BDSAPPDATABASEDIR)\$(PRODUCTVERSION)\UserTools.proj"
Condition="Exists('$(APPDATA)\Embarcadero\$(BDSAPPDATABASEDIR)\$(PRODUCTVERSION)\Use
rTools.proj')"/>

```

```
<Import Project="$(MSBuildProjectName).deployproj"
Condition="Exists('$(MSBuildProjectName).deployproj')"/>
</Project>
```